

※ 考生請注意：本試題不可使用計算機。請於答案卷(卡)作答，於本試題紙上作答者，不予計分。

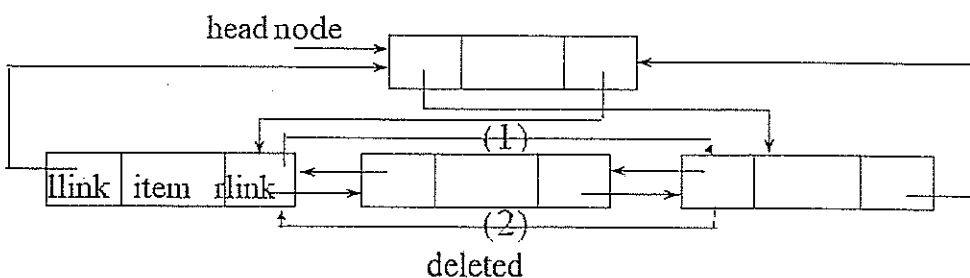
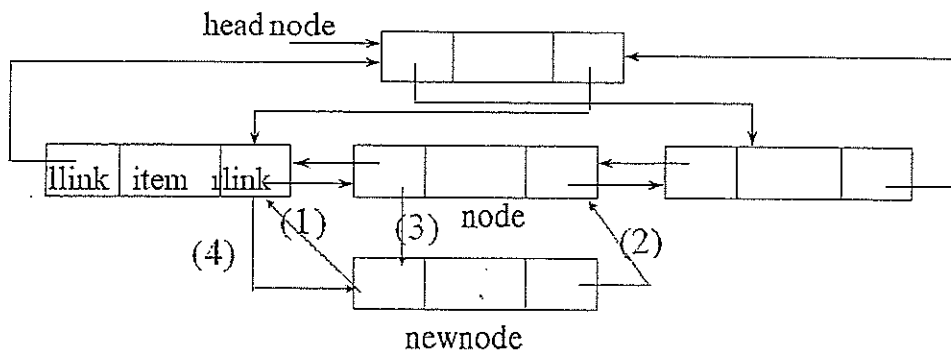
1. Complete the functions of inserting a newnode into a doubly linked circular list and deleting one node from a doubly linked circular list. (12%)

```
void dinsert(node_pointer node, node_pointer newnode)
```

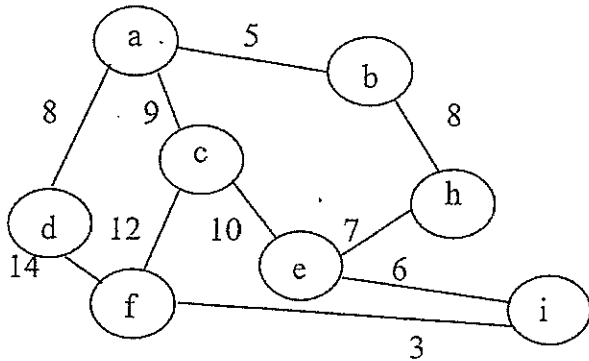
```
{
    (1);
    (2);
    (3);
    (4);
}
```

```
void ddelete(node_pointer node, node_pointer deleted)
```

```
{
    if (node==deleted) printf("Deletion of head node not permitted.\n");
    else {
        (1)
        (2)
        free(deleted);
    }
}
```



2. Please write down every sequence of each step for finding the Minimum Cost Spanning Tree using Kruskal and Prim Algorithms. (8%)



3. For the sequence: 33, 32, 23, 7, 5, 100, 46, 67, 20. Please write down every sequence of each step while applying Insertion Sort, Quick Sort, Interactive Merge Sort, Recursive Merge Sort, MAX Heap Sort and LSD Radix Sort (5%), then complete the Sort algorithms parts indicated by XXX (2%) (80%)

Heap Sort

```

#define MAX_SIZE 1000 /* maximum size of list plus one */
typedef struct {
    int key;
    /* other fields */
} element;
element list[MAX_SIZE];

void adjust(element list[], int root, int n)
{
    int child, rootkey;
    element temp;
    temp=list[root];
    rootkey=list[root].key;
    child=2*root;
    while (child <= n) {
        if ((child < n) &&
            (list[child].key < list[child+1].key))
            child++;
    }
}
    
```

```
    if (rootkey > list[child].key) break;
    else {
        XXXX_1;
        XXXX_2;
    }
}
list[child/2] = temp;
}
void heapsort(element list[], int n)
{
    int i, j;
    element temp;
    for (i=n/2; i>0; i--)
        XXXX_3;
    for (i=n-1; i>0; i--) {
        SWAP(list[1], list[i+1], temp);
        XXXX_4;
    }
}
```

Quick Sort

```
void quicksort(element list[], int left, int right)
{
    int pivot, i, j;
    element temp;
    if (left < right) {
        i = left; j = right+1;
        pivot = list[left].key;
        do {
            do i++; while (XXXX_5);
            do j--; while (XXXX_6);
            if (i < j) SWAP(list[i], list[j], temp);
        } while (i < j);
        SWAP(list[left], list[j], temp);
        quicksort(XXXX_7);
        quicksort(XXXX_8);
    }
}
```

```
}  
}
```

Interactive Merge Sort

```
void merge(element list[], element sorted[], int i, int m, int n)  
{  
    int j, k, t;  
    j = m+1;  
    k = i;  
    while (i<=m && j<=n) {  
        if (list[i].key<=list[j].key)  
            XXXX_9;  
        else XXXX_10;  
    }  
    if (i>m) for (XXXX_11)  
        sorted[k+t-j]= list[t];  
    else for (XXXX_12)  
        sorted[k+t-i] = list[t];  
}  
  
void merge_pass(element list[], element sorted[],int n, int length)  
{  
    int i, j;  
    for (i=0; i<n-2*length; i+=2*length)  
        merge(XXXX_13);  
    if (i+length<n)  
        merge(XXXX_14);  
    else  
        for (j=i; j<n; j++) sorted[j]= list[j];  
}  
  
void merge_sort(element list[], int n)  
{  
    int length=1;  
    element extra[MAX_SIZE];  
    while (length<n) {
```

```
merge_pass(XXXX_15);
length *= 2;
merge_pass(XXXX_16);
length *= 2;
}
}
```

Recursive Merge Sort

```
int rmerge(element list[], int lower, int upper)
```

```
{
    int middle;
    if (lower >= upper) return lower;
    else {
        middle = XXXX_17;
        return listmerge(XXXX_18);
    }
}
```

```
int listmerge(element list[], int first, int second)
```

```
{
    int start=n;
    while (first!=-1 && second!=-1) {
        if (list[first].key<=list[second].key) {
            /* key in first list is lower, link this
            element to start and change start to
            point to first */
            XXXX_19;
            start = first;
            XXXX_20;
        }
        else {
            /* key in second list is lower, link this
            element into the partially sorted list */
            XXXX_21;
            start = second;
            XXXX_22;
        }
    }
}
```

```
    }  
  }  
  if (first == -1)  
    list[start].link = second;  
  else  
    list[start].link = first;  
  return list[n].link;  
}
```

LSD Radix Sort

```
#define MAX_DIGIT 3  
#define RADIX_SIZE 10  
typedef struct list_node *list_pointer;  
typedef struct list_node {  
    int key[MAX_DIGIT];  
    list_pointer link;  
}  
list_pointer radix_sort(list_pointer ptr)  
{  
    list_pointer front[RADIX_SIZE],  
                rear[RADIX_SIZE];  
    int i, j, digit;  
    for (i=MAX_DIGIT-1; i>=0; i--) {  
        for (j=0; j<RADIX_SIZE; j++)  
            front[j]=rear[j]=NULL;  
        while (ptr) {  
            digit=ptr->key[i];  
            if (!front[digit]) XXXX_23;  
            else rear[digit]->link=ptr;  
            XXXX_24;  
            ptr=ptr->link;  
        }  
        /* reestablish the linked list for the next pass */  
        ptr=NULL;  
        for (j=RADIX_SIZE-1; j>=0; j--)  
            if (front[j]) {
```

```
XXXX_25;  
ptr=front[j];  
}  
}  
return ptr;  
}
```