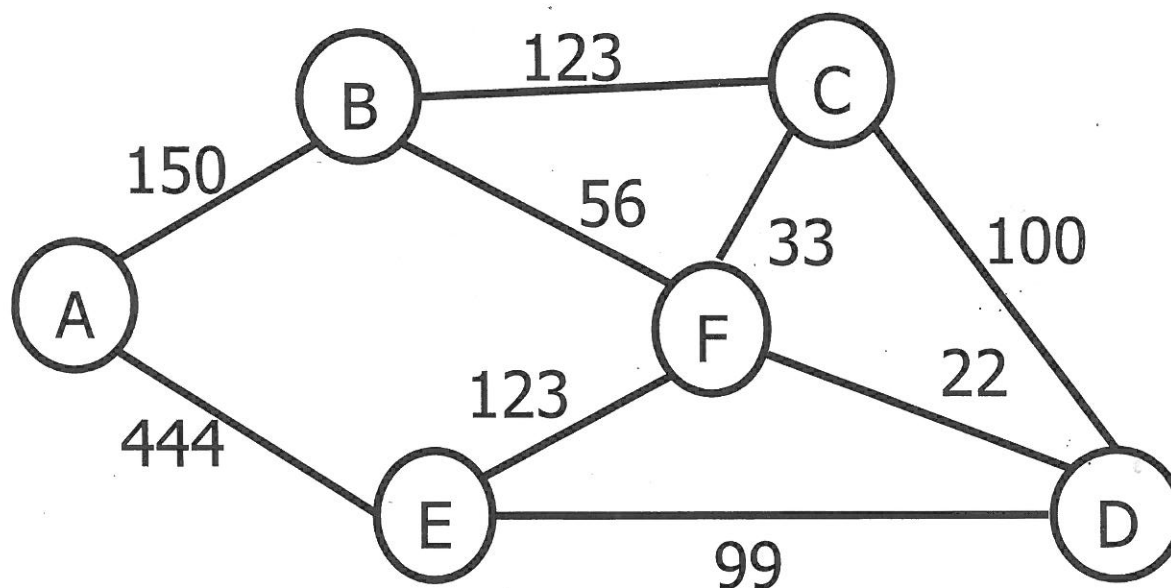


1. For the undirected graph below, design the data structures of the adjacent matrix and the adjacency list and define a function to find a minimum spanning tree.



- i. (10 points) Draw the diagram of the adjacent matrix and the adjacency list. Define the data structures of both in C or pseudo code.
 - ii. (20 points) Using the data structure of your choice from the adjacency matrix or the adjacency list, define a function to produce a minimum spanning tree using C or pseudo code.
 - iii. (10 points) Starting the point A, find the shortest paths to each of other points, respectively. Draw each shortest path and the total cost of each path.
2. Abstract Data Type (ADT)
- i. (10 points) Define what it means by ADT. What advantages does this concept provide?
 - ii. (10 points) Give an example of design not using ADT, analyze its problem, and improve the design with ADT concept.
3. Sorting.
- i. (10 points) For sorting a collection of random data, it is said that $O(n \log n)$ is the best a comparison-based sorting can perform. Explain why.
 - ii. (15 points) Choose a sorting algorithm which has the time complexity of $O(n \log n)$ and define it using C or pseudo code.
 - iii. (15 points) Analyze it with detail calculation to show why it is $O(n \log n)$.