



## I. 單選題，共九分，每題三分

1. Given the following template function definition, which of the following is not a valid invocation of the function?

```
template <class T>
```

```
void swap(T& left, T& right)
{
    //implementation goes here, not relevant to the question
}
```

```
int int1, int2;
float flt1, flt2;
char ch1, ch2;
string s1, s2;
a. swap(s1,s2);
b. swap(int1, int2);
c. swap(ch1, ch2);
d. swap(int1, ch2);
```

2. What is the output of the following code fragment?

```
int v1=2, v2=-1, *p1, *p2;
p1 = & v1;
p2= & v2;
p2=p1;
cout << *p2 << endl;
a. 2
b. -1
c. -2
d. 1
```

3. Given the following function declaration

```
void insert( NodePtr afterMe, int num);
//PRE: afterMe points to some node in the non-empty list
//POST: A new node containing num is inserted after afterMe.
```

```
void insert(NodePtr afterMe, int num)
{
    // which of the following function definitions correctly
    implement this           //function?
}
```



- a. afterMe->link = new Node;  
afterMe->link->data = num;  
afterMe -> link ->link=afterMe->link;
- b. NodePtr tmp=new Node;  
tmp-> data = num;  
afterMe -> link = tmp;  
tmp->link = afterMe -> link;
- c. NodePtr tmp=new Node;  
tmp-> data = num;  
tmp->link = afterMe -> link;  
afterMe -> link = tmp;
- d. NodePtr tmp=new Node;  
tmp-> data = num;  
afterMe -> link = tmp;  
tmp->link = NULL;

## II. 簡答題 (91%)

1. (3%) Given the following code fragment, what is the stopping condition(s)?

```
int f1(int x, int y)
{
    if(x<0 || y<0)
        return x-y;
    else
        return f1(x-1,y) + f1(x,y-1);
}
int main()
{
    cout << f1(1,2)<<endl;
    return 0;
}
```

2. (15%) Please describe the concept of ADT. Give the Stack ADT and Queue ADT.

3. (10%) Given the frequency of characters as shown in Table 1, please draw the Huffman coding tree and generate the final codes for each character.

Character	A	B	C	D	E
Frequency	18	11	11	26	33

Table 1. Frequency of Characters



4. (3%) What is wrong with the following definition of headInsert, which inserts a node to the head of a linked list?

```

struct Node
{
    int item;
    Node* link;
};

typedef Node* NodePtr;

void headInsert(NodePtr& head, int data)
{
    NodePtr tmp = new Node;
    tmp->item = data;
    head->next = tmp;
    tmp->next = head->next;
}

NodePtr head;
headInsert(head, 4);

```

5. (10%) Please write codes to implement QuickSort. Analyze the worst case running time and indicate when the worst case will happen.
6. (10%) Write a C/C++ recursive function that return the value of  $x^{-n}$ . (hint:  $x^{-n} = \frac{1}{x^n}$ )
7. (10%) Write a function definition for a function called des\_order that takes three arguments of type int. The function returns true if the three arguments are in descending order; otherwise, it returns false. For example, des\_order (3, 2, 1) and des\_order (6, 3, 3) both return true, while des\_order (1, 2, 3) returns false.
8. (10%) Write a void function definition for a function called add\_tax. The function has two formal parameters: tax\_rate, which is the amount of sales tax expressed as a percentage, and cost, which is the cost of an item before tax. The function changes the value of cost so that it includes sales tax.
9. (5%) One algorithm need 10 basic operations to process an input of size n, and another algorithm needs  $25n$  basic operations to process the same input. Which of the two algorithms is more efficient?
10. (10%) Write a function whose prototype is  
`void exchange (int *p, int *q);`  
that takes two pointers to integer variables and exchanges the values in those variables.



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系所：資工系

科目：計算機概論(2)

11. (5 %) What is the output of the following program?

```
#include <iostream>
using namespace std;

void test(int=6, int=1, int=5);

int main()
{
    test();
    test(2);
    test(3,3);
    test(9, 7, 8);
    return 0;
}

void test (int first, int second, int third)
{
    first +=4;
    second+=5;
    third +=6;
    cout << first << " " << second << " " << third << endl;
}
```